

VISION

Vision

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FALL WORKSHOPS

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Mentor, 3476

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Bio

- Member of 3476 Code Orange for 4 years
- Lead programming mentor of 3476 for 4 years

Hardware

- Bright green 1 Watt LED(s), using constant current driver
- USB camera (PCB mounted, interchangeable lenses)
- Jetson TX1
 - Use orbitty carrier to shrink footprint
 - Nano is cheaper with comparable performance

Overview of Vision Pipeline

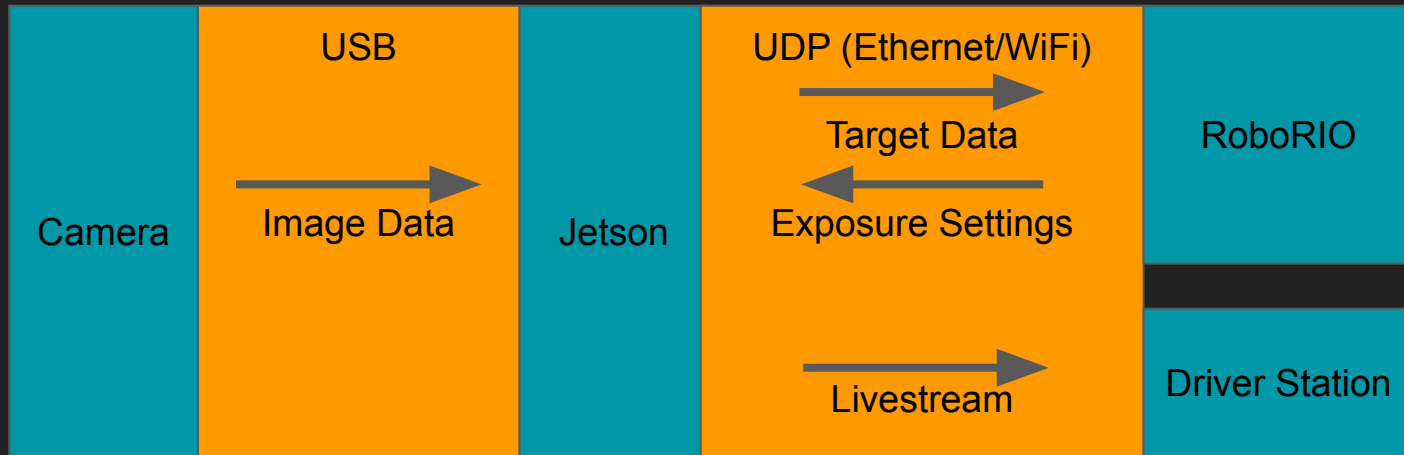


Image Processing - Gross Filtering

- HSV conversion and thresholding
 - Green hue
 - High saturation
 - Medium-high value
 - Output is a binary image
- Morphology
 - Works best with binary image
 - Gets rid of tiny granular noise
 - Faster than blur kernels
 - Works well unless parts of target are very thin

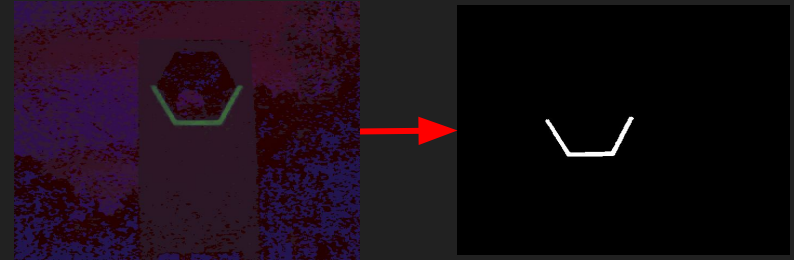


Image Processing - Target Extraction

- Finding contours
 - Creates a list of blobs
- Classification
 - Calculate metrics
 - Aspect ratio
 - Orientation (from moments or corners)
 - Area (from moments)
 - Get rid of blobs that are clearly not the target
 - Discriminate based on aspect ratio, orientation, very small, etc.
 - If target is multiple blobs (2019), figure out which blobs can feasibly make a target
 - Use distance from each other, relative size, orientation

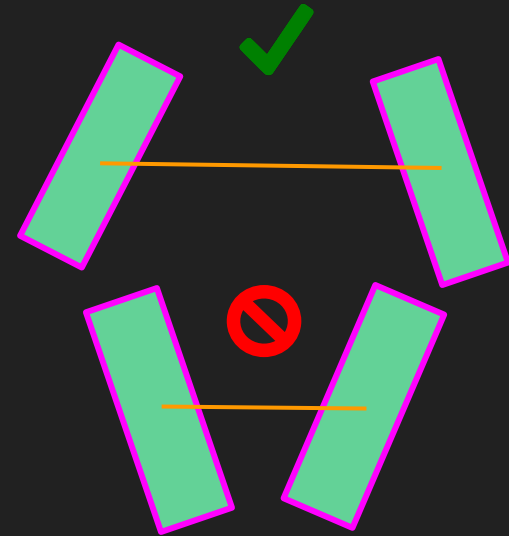


Image Processing - Target Information

- Get position of center relative to camera
 - Helpful to convert to -1 to 1
- Estimate distance
 - Based on area or angle and robot height

Robot Processing - Using Target Information

- Turn camera position into angle using FOV
- Use distance to make a decision or compensate for camera not being at center of rotation
- Find location of target in space and move to point at it

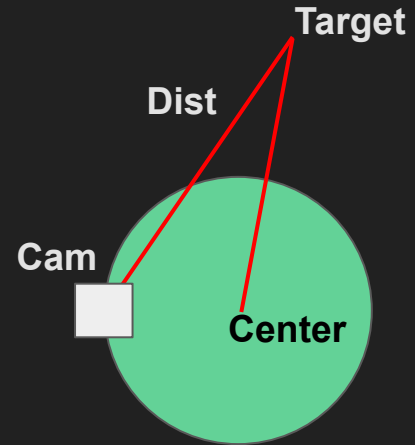


Image Streaming - Gstreamer

- Can use gstreamer to encode in H.265 for lower bandwidth requirements (especially with mostly black frames)
- Annotate before streaming to offer info to drivers
- One camera for both operator and vision usage by modifying exposure

Operator Exposure



Vision Exposure

Thanks!

Code: <https://github.com/FRC3476/>

Repos related to vision have vision in the name, e.g. FRC-2019-Vision,
FRC-2020-Vision

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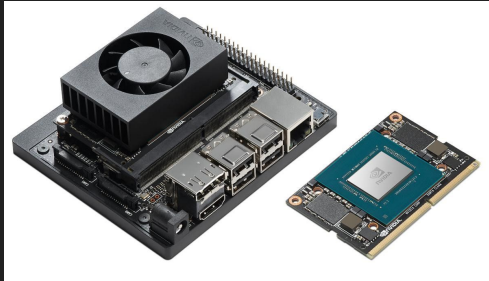
What the Zebracorns Have Been Up To

- Hardware updates
- Retroreflective tape targeting
- Machine learning for object detection
- Using vision results for automation



Zebracorns' Hardware Setup

- Jetson Xavier NX coprocessor
 - Next iteration of the Jetson platform
 - Offloads compute-intensive code from the roboRIO
- Stereolabs ZED2 RGB+depth camera
 - Gives a color image plus a distance in meters for each pixel
 - Lets us convert from image coords to real-world x,y,z displacements



Retroreflective Tape Targeting

- Detects both the high and low goal targets
- Uses our custom software, now 5+ years old
 - C++ with OpenCV
- Uses RGB+depth camera
 - Result is angle to target + range



Machine Learning Object Detection

- Uses Tensorflow Object Detection toolkit
- 30+FPS detection of 37 classes of field objects
- Trained on dataset of 1500 images
 - ~14,000 labeled objects
 - Data set is open source -



https://github.com/FRC900/tensorflow_workspace

- Read our vision white paper @ <https://team900.org/labs/>!

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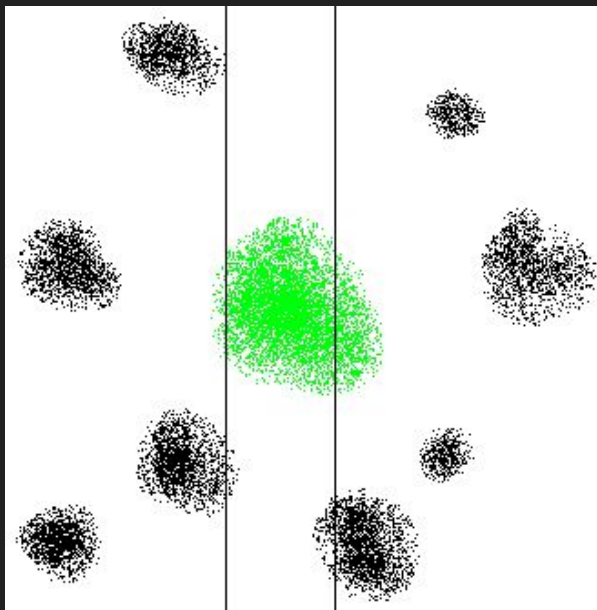
Vision

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Alumna, 1678

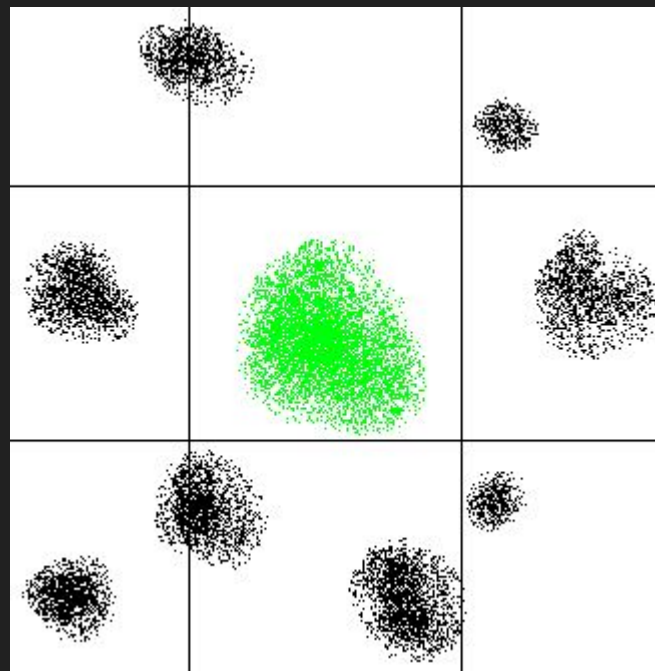
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Detecting Targets

Potentially Buggy



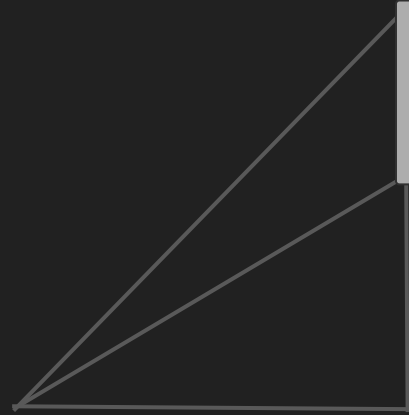
Stable



Multiple Filters

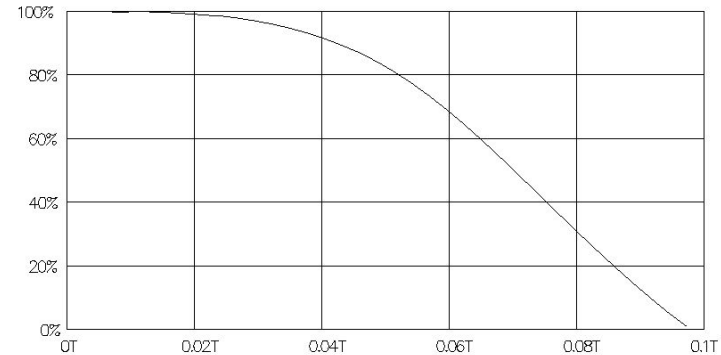
- Color—good first pass
- Size
- Location
- Shape

Use precise calculations rather than tuning cutoffs



Control Loops: Challenges

- Low sample rate
- High noise
- Lag is a problem
- Resonance is very bad



Control loops: Implementation

- Don't use camera for feedback
- Record position over time
- Timestamp image data



Links

- <https://github.com/frc1678/robot-code-public/tree/master/c2017/vision>
- <mailto:mailtolyra@gmail.com>